

Machine Learning Algorithms for Automated Space Debris Tracking and Collision Avoidance in Low Earth Orbit

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Introduction

Space debris in Low Earth Orbit poses a significant threat to both operational satellites and crewed space missions. As the number of objects in orbit increases, the need for efficient systems to track debris and predict potential collisions has become paramount. Traditional methods of debris tracking are becoming less sufficient due to the sheer volume and velocity of objects in orbit. Machine learning techniques have emerged as a promising approach to enhance tracking accuracy, collision prediction, and the automation of avoidance maneuvers. This article explores the application of machine learning algorithms for space debris tracking and collision avoidance, reviewing key methodologies, challenges, and future directions for their implementation in space mission planning. Space debris consists of non-functional satellites, spent rocket stages, fragments from collisions or explosions, and other objects left behind in Earth's orbit. Currently, there are over 29,000 pieces of debris tracked by the U.S. Space Surveillance Network, with estimates suggesting that millions of smaller, untracked objects may exist. The debris poses a growing threat to operational spacecraft and satellite constellations, which are vital for communications, weather forecasting, GPS, and scientific observation. Collisions between space debris and operational spacecraft can lead to catastrophic damage, potentially creating even more debris in a dangerous feedback loop.

In this context, the ability to predict and avoid collisions with debris in Low Earth Orbit has become an urgent priority. While traditional collision avoidance techniques often rely on deterministic models and manual interventions, the growing complexity of orbital dynamics and the volume of space debris necessitates the development of more efficient, automated systems. Machine learning algorithms, which can handle large datasets, recognize patterns, and make predictions based on past observations, offer significant potential to improve the tracking, prediction, and avoidance of space debris.

This article examines the role of machine learning in addressing space debris challenges, focusing on tracking algorithms, collision prediction models, and automated avoidance strategies. With thousands of debris objects in LEO, manually tracking and predicting collisions is a daunting task. The sheer volume of data makes it difficult for traditional methods to scale. Space debris travels at velocities upwards of 28,000 km/h (about 7.8 km/s). This speed makes predicting collision courses challenging, as even small changes in velocity can result in significant alterations in trajectory over short timescales. Tracking data is often noisy and incomplete, leading

to inaccuracies in position and velocity predictions. Inaccurate data sources further complicate collision prediction. Determining the risk of collision, given the uncertainty in object trajectories, involves sophisticated statistical analysis and modeling, which can benefit from data-driven approaches.

Description

Machine learning algorithms have demonstrated substantial potential in overcoming some of these challenges. The main objective of ML in debris tracking is to improve the accuracy and efficiency of debris state estimation and prediction. Supervised learning involves training an algorithm on labeled data to predict the position, velocity, and trajectory of space debris. For instance, a supervised learning model could be trained on historical tracking data from radar systems and satellite observations to predict the future position of debris objects.

These models predict continuous variables like position and velocity. For instance, a regression model can be trained to predict the position of a piece of debris at a future time based on its previous state and known forces acting on it (e.g., gravitational perturbations, atmospheric drag). In cases where tracking data is noisy or fragmented, classification models can categorize the likelihood of a potential collision or identify different types of debris based on size, velocity, and orbital parameters. A deep neural network can be trained on historical tracking data to predict future positions of space debris. Such models can account for non-linear relationships in the orbital dynamics that traditional methods might miss. Additionally, recurrent neural networks or long short-term memory networks can be used to handle temporal dependencies in the data, learning to predict future positions over time based on the current state of a debris object [1-3].

Unsupervised learning algorithms can help identify hidden patterns in unstructured debris data. Clustering algorithms, such as k-means or DBSCAN, can group debris objects based on similarities in their orbits, velocity profiles, or other characteristics. Unsupervised learning is also useful for detecting anomalies, such as unusual trajectories or unidentified debris objects that don't fit the expected patterns. This capability is crucial for monitoring space debris growth and identifying potentially hazardous objects that may not have been classified before.

Reinforcement learning is a type of machine learning where an agent learns to make decisions by interacting with its environment to maximize a reward. In the context of space debris collision avoidance, RL can be used to autonomously plan and execute maneuvers to avoid collisions. RL can train spacecraft to optimize fuel consumption while avoiding potential debris collisions. The agent receives feedback from its environment (e.g., proximity to debris) and adjusts its trajectory accordingly, with the goal of minimizing collision risk without using excessive fuel.

RL can enable real-time decision-making for collision avoidance, where the system continuously adjusts the spacecraft's trajectory as new tracking data is received. The RL agent can balance between short-term safety and long-term mission objectives, such as maintaining a satellite's position or minimizing fuel usage. One of the most critical aspects of space debris management is predicting when and where collisions might occur. Several ML-based techniques have been proposed to predict collisions in LEO. Data-driven models leverage machine learning to identify collision risks based on

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observed data from space surveillance sensors. Supervised learning methods can be used to build predictive models for collision risk by training on historical data about debris trajectories and collision events. These models predict the probability of a collision based on the current and future states of debris objects. Techniques such as logistic regression, support vector machines (SVM), or deep learning classifiers can be used to classify the likelihood of a collision based on input features such as the distance between objects, relative velocity, and other orbital parameters.

Monte Carlo simulations are a popular technique for probabilistic collision prediction, as they allow for the generation of a range of possible future states based on uncertain initial conditions. Machine learning can be used to enhance these simulations by predicting the most likely collision scenarios and optimizing the number of simulations needed to achieve an accurate result. Surrogate models built with machine learning can be used to accelerate Monte Carlo simulations by approximating the outcomes of simulations without the need for expensive computations. The integration of machine learning algorithms into real-time tracking and avoidance systems has the potential to revolutionize the way collisions are prevented in LEO [4,5]. These systems would need to integrate various data sources, including radar, optical sensors, and satellite telemetry, to continuously monitor and predict the behavior of space debris. Hybrid machine learning models that combine supervised learning for debris tracking, reinforcement learning for maneuver planning, and collision prediction can work together in real-time to detect and avoid potential collisions. To handle the latency and computational challenges of real-time tracking, ML algorithms could be deployed at the edge (on-board spacecraft or local ground stations) to process data and make decisions in near real-time.

For ML models to be effective, high-quality, comprehensive, and real-time data is necessary. Ensuring continuous data streams and accurate tracking is crucial for the success of ML-based systems. Machine learning models, particularly deep learning models, can often be seen as "black boxes." Developing interpretable models that can be trusted by space mission planners is essential for widespread adoption. As the number of debris objects continues to grow, machine learning models will need to scale accordingly, maintaining efficiency and accuracy with ever-increasing data volumes. Despite these challenges, the continued development and deployment of machine learning in space debris management will likely play a key role in ensuring the long-term sustainability of space operations.

Conclusion

Machine learning offers powerful tools for improving space debris tracking, collision prediction, and avoidance. By leveraging large datasets, recognizing complex patterns, and automating decision-making, ML algorithms can

significantly enhance the ability to manage space debris and reduce the risk of collisions in Low Earth Orbit. As the field advances, interdisciplinary collaboration between space engineers, data scientists, and policy makers will be essential to ensure the safe and sustainable use of Earth's orbital space.

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Conflict of Interest

None.

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